

Maui Cross Platform Application Development

Roger Ye

.NET MAUI Cross-Platform Application Development Roger Ye, 2023-01-27 Build apps for Android, iOS, macOS, and Windows using Microsoft's .NET Multi-platform App UI and Blazor Key Features Get familiar with Microsoft's UI toolkit to build amazing interfaces for iOS, Android, Windows, and macOS Build a cross-platform password manager based on the famous Windows app, KeePass Explore .NET MAUI development and Hybrid app development using Blazor Book Description An evolution of Xamarin.Forms, .NET Multi-platform App UI (.NET MAUI) is a cross-platform framework for creating native mobile and desktop apps with C# and XAML. Using .NET MAUI, you can develop apps that'll run on Android, iOS, macOS, and Windows from a single shared code-base. This step-by-step guide provides a comprehensive introduction to those who are new to .NET MAUI that will have you up to speed with app development using .NET MAUI in no time. The book begins by showing you how to develop a cross-platform application using .NET MAUI and then helps you build an app throughout the chapters. You'll gain all the knowledge needed to create a cross-platform application for Android, iOS, the mac OS, and Windows from a single shared code-base using .NET MAUI. As you advance, you'll get to grips with the entire application development lifecycle, from design and implementation through to deployment to the app store through the development of a password manager app using KeePassLib. The concluding chapters will teach you how to integrate the latest frontend technology into your app through .NET MAUI Blazor. By the end of this book, you'll have learned how to develop your own cross-platform applications using .NET MAUI. What you will learn Discover the latest features of .NET 6 that can be used in mobile and desktop app development Find out how to build cross-platform apps with .NET MAUI and Blazor Implement device-specific features using .NET MAUI Essentials Integrate third-party libraries and add your own device-specific features Discover .NET class unit test using xUnit.net and Razor components unit test using bUnit Deploy apps in different app stores on mobile as well as desktop Who this book is for This book is an entry-level .NET MAUI book for mobile developers interested in cross-platform application development with working experience of the .NET Core framework, as well as fresh or junior engineers who've just begun their career in mobile app development. Native application developers (desktop) or Xamarin developers who want to migrate to .NET MAUI will also benefit from this book. Basic knowledge of modern object-oriented programming language, such as C#, Java or Kotlin, is assumed.

.NET MAUI Cross-Platform Application Development Roger Ye, 2024-03-25 Build apps using .NET MAUI and Blazor with

this comprehensive, revised guide for .NET 8. Purchase of the print or Kindle book includes a free eBook in PDF format. Key Features Handle data effectively with expanded coverage on the MVVM model and data binding Integrate platform-specific code using plugins and custom controls Migrate from Xamarin.Forms to .NET MAUI for the latest hybrid app development capabilities Book Description An evolution of Xamarin.Forms, .NET MAUI is a cross-platform framework for creating native mobile and desktop apps with C# and XAML. Using .NET MAUI, you can develop apps that'll run on Android, iOS, macOS, and Windows from a single shared codebase. In this revised edition of .NET MAUI Cross-Platform Application Development you will be introduced to .NET 8 and get up to speed with app development in no time. The book begins by showing you how to develop a cross-platform application using .NET MAUI, including guidance for migrating from Xamarin.Forms. You'll gain all the knowledge needed to create a cross-platform application for Android, iOS, macOS, and Windows following an example project step by step. As you advance, you'll integrate the latest frontend technology into your app using Blazor components, including the new Blazor Bindings feature. After this, you'll learn how to test and deploy your apps. With new coverage on creating mock .NET MAUI components, you can develop unit tests for your application. You will additionally learn how to perform Razor component testing using bUnit. By the end of this book, you'll have learned how to develop your own cross-platform applications using .NET MAUI. What you will learn Develop high-performance apps with logical user interfaces Improve the maintainability of apps using the MVVM design pattern Understand the progression from Xamarin.Forms and how to migrate to .NET Delve into templated components and Razor class libraries for crafting Blazor UI elements Publish your creations to major app stores with guidance on preparation and processes Extend your testing repertoire with bUnit for Razor components for reliable unit testing Who this book is for This book is for mobile developers interested in cross-platform application development with working experience of the .NET Core framework, as well as junior engineers who've just begun their career in mobile app development. Native app developers (desktop) or Xamarin developers who want to migrate to .NET MAUI will also benefit from this book. Basic knowledge of modern object-oriented programming languages, such as C#, Java or Kotlin, is assumed.

.NET MAUI Cross-Platform Application Development - Second Edition ROGER. YE, 2024-03-25 You will learn how to handle data with the MVVM model, use Blazor UI tools, and migrate from Xamarin.Forms for modern hybrid app development.

Learning .NET MAUI Aleksei Starkov, 2023-07-17 A practical guide to cross-platform app development with .NET MAUI and C# KEY FEATURES ● Get familiar with .NET MAUI, its associated libraries, and popular design patterns used in cross-platform app development. ● Learn how to design and implement visually appealing and interactive user interfaces in your .NET MAUI app. ● Deep dive into the process of creating and refining an application with a custom user interface (UI). DESCRIPTION .NET MAUI (Multi-platform App UI) is a framework developed by Microsoft that allows developers to build

cross-platform mobile and desktop applications using a single codebase. This book is a comprehensive guide that covers various aspects of cross-platform development with .NET MAUI. In the initial chapters you will gain a solid understanding of the fundamental aspects and specifics of cross-platform .NET MAUI apps, their structure and the diverse range of application resources. The book will then guide you in creating your first UI application using cross-platform techniques. Moving on, you will delve into more advanced topics such as MVVM, dependency injection, data storage, leveraging device capabilities, and ensuring accessibility in your applications. Lastly, you will explore alternative approaches like Shell and Blazor Hybrid, offering flexible options for building native applications. By the end of the book, you will be able to develop cross-platform applications using .NET MAUI.

WHAT YOU WILL LEARN

- Understand how .NET MAUI works.
- Build custom UI including animations and custom controls.
- Build robust distributed architecture including MVVM and DI.
- Explore different application design approaches such as Hierarchical, Shell, and Hybrid-Blazor.
- Learn how to embed the LiteDB database seamlessly into your apps.

WHO THIS BOOK IS FOR This book caters to both beginners entering the world of cross-platform GUI app development with .NET and professionals who have previous experience with Xamarin. Prior knowledge of C# or a strong foundation in other programming languages is essential to comprehend and benefit from the book fully.

TABLE OF CONTENTS

1. Getting Started with .NET MAUI
2. Upskill Essentials of C#
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4. In and Out of UI Development
5. Layering with MVVM
6. Deep Dive into UI Design
7. Essentials and Community Toolkit
8. Accessibility
9. Native Interactive Features with Shell and Blazor

.NET MAUI for C# Developers Jesse Liberty, Rodrigo Juarez, Maddy Montaquila (Leger), 2023-03-31 A practical guide to mastering C# and .NET MAUI to build native cross-platform apps with a single codebase. Purchase of the print or Kindle book includes a free PDF eBook.

Key Features Extend your skills to build cross-platform native apps for iOS, Android, Windows, and Mac. Learn by working on a real-world project. Go beyond MAUI and integrate with the .NET ecosystem.

Book Description While UI plays a pivotal role in retaining users in a highly competitive landscape, maintaining the same UI can be tricky if you use different languages for different platforms, leading to mismatches and un-synced pages. In this book, you'll see how .NET MAUI allows you to create a real-world application that will run natively on different platforms. By building on your C# experience, you'll further learn to create beautiful and engaging UI using XAML, architect a solid app, and discover best practices for this Microsoft platform. The book starts with the fundamentals and quickly moves on to intermediate and advanced topics on laying out your pages, navigating between them, and adding controls to gather and display data. You'll explore the key architectural pattern of Model-View-ViewModel: and ways to leverage it. You'll also use xUnit and NSubstitute to create robust and reliable code. By the end of this book, you'll be well-equipped to leverage .NET MAUI and create an API for your app to interact with a web frontend to the backend data using C#. What you will learn

Explore the fundamentals of creating .NET MAUI apps with Visual Studio. Understand XAML as the key tool for building your user

interface
Obtain and display data using layout and controls
Discover the MVVM pattern to create robust apps
Acquire the skills for storing and retrieving persistent data
Use unit testing to ensure your app is solid and reliable
Who this book is for
Learning .NET MAUI is targeted squarely at C# programmers, whether or not they have experience with cross-platform or mobile applications, who wish to learn Microsoft's premier platform for building iOS, Android, Windows and Mac apps using a single C#-based solution.

Introducing .NET MAUI Shaun Lawrence, 2023-04-10 Interested in giving Microsoft's new Multi-platform App UI (MAUI) a try? This book provides developers with a comprehensive set of tools and hands-on coding to build their own cross-platform applications. The book is a comprehensive end-to-end guide on creating, building, and distributing .NET MAUI applications. As you walk through each new concept, .NET MAUI expert and Microsoft MVP Shaun Lawrence will show the concept's value and uses, and then have you apply it in a build-along application. You will work with this build-along application right up until you are ready to ship it to the relevant stores (e.g., App Store, etc.). The underlying theme through the book is to explain a key concept, show how to implement it directly in order to reinforce your understanding, and then show potential simplifications (e.g., alternative libraries) that can help you reduce the complexities of an applications code base. What You Will Learn
Create a .NET MAUI application
Apply commonly required techniques
Apply more advanced techniques to make applications stand out
Know what to consider when distributing applications to the relevant stores
Take an application from concept through to production
Who This Book Is For
Developers who are new to .NET MAUI and cross-platform development. A basic knowledge of C# is required, but no prior knowledge using .NET MAUI is required. Experienced developers also will find the book useful as it covers topics key to modern day development (such as accessibility, performance, and distribution). Xamarin Forms developers will find the book useful as key features new to .NET MAUI that will aid in the migration from Xamarin Forms to .NET MAUI are explained.

.NET MAUI in Action Matt Goldman, 2023-10-31 Build cross-platform apps with .NET MAUI! This exciting new technology helps you create mobile and desktop apps using a common set of .NET tools. In .NET MAUI in Action you will learn how to: Set up your environment for cross-platform development Write an interactive UI in XAML using out-of-the-box controls Apply the MVVM pattern to build maintainable code Extend your control library with custom controls Structure your app using common navigation paradigms Use common device features like GPS Use DevOps tools to automate deployment and testing .NET MAUI in Action shows you how you can use the cutting-edge MAUI framework to write apps that will run on Windows, Android, macOS, and iOS platforms using your existing .NET development skills. This book reveals essential MAUI development techniques through hands-on example applications in every chapter. You'll learn cross-platform development quickly as you start building your own rich apps, from to-do list apps, to a movie recommender app, and eventually a full-stack solution using enterprise architecture patterns. You'll also learn how to use GitHub Actions to deploy robust, testable,

and maintainable apps; and how to deliver a consistent look and feel across platforms. Throughout, you'll use the built-in controls of .NET MAUI and learn how to develop your own custom solutions. Foreword by Kym Phillpotts. About the technology Write your app once and deploy it on mobile, desktop, web, and cloud with .NET MAUI. This powerful multi-platform App UI framework saves time and money by eliminating tedious platform-specific rewrites. You just define your project in straightforward XAML markup and C#, and MAUI generates the native applications for iOS, Android, Windows, and macOS. About the book .NET MAUI in Action teaches you how to build cross-platform applications using the .NET MAUI framework. You'll explore compelling examples while you work your way up from "Aloha World" to a full-stack enterprise solution. Along the way, you'll master the MVVM pattern and other essentials of mobile UI development. This practical book is perfect for .NET developers who have never created mobile apps. What's inside Write interactive UIs in XAML using out-of-the-box controls Extend your control library with custom controls Use common device features like GPS Automate deployment and testing About the reader For experienced .NET developers. No iOS or Android experience required. About the author Matt Goldman is a Solution Architect at SSW, a regular speaker at user groups and conferences, and maintains open source libraries for use in .NET MAUI apps. Table of Contents PART 1 - INTRODUCING .NET MAUI 1 Introducing .NET MAUI 2 Building a .NET MAUI app 3 Making .NET MAUI apps interactive PART 2 - VIEWS, LAYOUTS, AND CONTROLS 4 Controls 5 Layouts 6 Advanced layout concepts 7 Pages and navigation PART 3 - ENTERPRISE DEVELOPMENT PATTERNS AND PRACTICES 8 Enterprise app development 9 The MVVM Pattern 10 Styles, themes, and multiplatform layouts 11 Beyond the basics: Custom controls 12 Deploying apps to production with GitHub Actions

[.NET MAUI Projects](#) Michael Cummings, Daniel Hindriks, Johan Karlsson, 2024-02-09 Harness the powerful features of .NET MAUI, the evolution of Xamarin.Forms, to create multi-platform app projects using location services, the weather API, machine learning, and much more Key Features Leverage .NET MAUI through real-world projects, from weather apps to real-time multiplayer games with SignalR and Azure Functions Explore the essential features of .NET MAUI such as Shell, CollectionView, and CarouselView Go beyond the basics with advanced topics like machine learning using TensorFlow and ML.NET Purchase of the print or Kindle book includes a free PDF eBook Book Description This third edition of .NET MAUI Projects explores the features of .NET MAUI, a lightweight multi-platform development toolkit for building apps with a rich user interface. Updated to cover the latest features of .NET MAUI, including CollectionView and Shell, this book delves into concepts such as machine learning and cloud services. Starting with an overview of .NET Core and how it works, this book shares tips for choosing the right development environment for planning multi-platform apps. You'll then build your first .NET MAUI app and advance to learning how to use Shell to implement app architecture. Progressing in complexity, the projects guide you through creating apps, ranging from a location tracker and weather map to machine learning and multiplayer games. Further, the book will take you through modern mobile development frameworks such as SQLite, .NET

Core, and ML.NET, empowering you to customize your apps for Windows, macOS, Android, and iOS platforms for native-like performance. Engaging examples are woven throughout the book so you can grasp essential concepts by writing code rather than extensive theory. By the end of this book, you'll be ready to develop your own native apps using .NET MAUI and associated technologies such as .NET Core, Visual Studio 2022, and C#. What you will learn

- Set up .NET MAUI to build native apps for multiple platforms using its single project capabilities
- Understand the core aspects of developing a mobile app, such as layout, UX, and rendering
- Use custom handlers for platform-specific access
- Discover how to create custom layouts for your apps with .NET MAUI Shell
- Implement serverless services in your .NET MAUI apps using Azure SignalR
- Create a .NET MAUI Blazor application leveraging the power of web technologies
- Build and train machine learning models using ML.NET and Azure Cognitive Services

Who this book is for This book is for C# and .NET developers who want to learn .NET MAUI and get started with native .NET Core mobile application development from the ground up. Working knowledge of Visual Studio and C# will help you to get the most out of this book.

The MVVM Pattern in .NET MAUI Pieter Nijs, 2023-11-30 Gain an in-depth understanding of MVVM and .NET MAUI and learn how to effectively apply the MVVM design pattern with the help of this practical guide

Key Features

- Get to grips with the principles and benefits of the Model-View-ViewModel design pattern
- Gain insights into .NET MAUI's MVVM-enabling components and effectively apply them with hands-on examples
- Learn data binding, navigation, and testable code techniques to create dynamic, accessible, and localized apps

Book Description In today's fast-paced world of modern software development, teams need to be efficient, productive, and capable of rapidly adapting to changes to deliver high-quality products, making it crucial for developers to write maintainable and easy-to-test code. The MVVM Pattern in .NET MAUI helps you to thoroughly explore the Model-View-View Model (MVVM) design pattern. The chapters show you how this pattern helps in structuring code to embrace the separation of concerns, allowing for loosely coupled user interface and application logic, which ultimately empowers you to write more robust, maintainable, and testable code. The book also highlights .NET MAUI's capabilities and features, and enables you to delve into the essential components within the framework that facilitate the application of the MVVM pattern. With the help of a sample application, this definitive guide takes a hands-on approach to walk you through both the essential and advanced usages of the MVVM pattern to ensure that you successfully apply the practical aspects of the pattern to your .NET MAUI projects. By the end of this book, you'll have gained a comprehensive understanding of the MVVM design pattern and its relevance in the context of .NET MAUI, as well as developed the skills needed to successfully apply it in practice.

What you will learn

- Gain a thorough understanding of the MVVM design pattern
- Get to grips with the components that enable MVVM in .NET MAUI
- Apply the MVVM pattern in practice within .NET MAUI
- Become proficient in data binding in .NET MAUI
- Discover how to navigate from within a view model
- Find out how to effectively write testable code and unit tests

Who this

book is forThis book is for developers with experience in C# and basic knowledge of .NET MAUI or Xamarin.Forms who are looking to create cross-platform applications with .NET MAUI and leverage the MVVM pattern. Through practical examples and clear explanations, this book helps both newcomers and experienced developers master the application of MVVM principles within .NET MAUI projects.

.NET MAUI Projects - Third Edition MICHAEL. HINDRIKES CUMMINGS (DANIEL. KARLSSON, JOHAN.),Daniel Hindrikes,Johan Karlsson,2024-02-09 Improved and updated to cover the latest features of .NET MAUI, it covers CollectionView, Shell, along concepts like AR, and cloud services to help build multi-platform desktop and mobile apps.

Native Desktop Applications with .NET 8 Sai Kumar Koon,2024-08-26 DESCRIPTION Microsoft recently released .NET 8, a fresh and exciting release with lots of new features and performance enhancements. In this book, we will cover several frameworks such as WinForms, WPF, Windows App SDK, Blazor, and MAUI. This book will begin with a tour of the .NET technology, including its versions and support. You will also discover how .NET evolved into a unified development platform and be introduced to a variety of desktop frameworks. The upcoming chapter will be devoted exclusively to discussing the new features and improvements in .NET 8, together with the features that are now available in the C# 12 version. Since we now have a solid grasp of .NET 8, we can get started in chapter three by using the .NET Command Line Interface (CLI) commands to create new projects and solutions. We will study this by examining several desktop application frameworks from chapters 4 to 8. The following two chapters will cover a variety of application design patterns and best practices. Upon completion, readers will have a thorough understanding of various native desktop application development techniques, as well as the most recent C# features and how they integrate into existing design approaches. KEY FEATURES ● Learn about the new features of .NET 8 and C# 12, and using them in programming. ● Learn how to create numerous native desktop applications with .NET 8. ● Understand application architectural topics such as microservices, gRPC, design patterns, and best practices. WHAT YOU WILL LEARN ● Familiarize yourself with new features and improvements in .NET 8, together with the features that are now available in the C# 12 version. ● Understanding CLI commands and creating projects using them. ● Using Windows Forms, WPF, and Windows App SDK concepts along with real-time use-cases. ● Understanding how mobile apps can be built using the .NET MAUI platform. ● Achieve the potential of the Blazor framework along with new changes and features introduced since .NET 8. ● Exploring various architecture and design patterns along with best practices. WHO THIS BOOK IS FOR This book is for software developers, UI/UX designers, and .NET enthusiasts seeking to create cutting-edge desktop applications, as this book provides the essential knowledge and practical guidance to excel in .NET 8 desktop development. TABLE OF CONTENTS 1. Introduction to .NET 8 2. Exploring .NET 8's Features 3. Working with Command Line Interface 4. Working with Windows Forms 5. Working with Windows Presentation Foundation 6. Working with Multi-platform App UI 7. Working with Windows App SDK 8. Working with Blazor 9. Application Architecture

10. Best Practices

Apps and Services with .NET 7 Mark J. Price, 2022-11-15 Bestselling author Mark Price is back to guide you through the coolest and most common technologies a .NET developer should know: Blazor, .NET MAUI, gRPC, GraphQL, SQL Server, Cosmos DB, OData, SignalR, Azure Functions, and more! Purchase of the print or Kindle book includes a free eBook in PDF format. Key Features Build services using a variety of technologies including Web API, OData, gRPC, GraphQL, SignalR, and Azure Functions Learn how to use specialized libraries to improve all aspects of your applications, including performance and localization Leverage .NET MAUI to develop cross-platform desktop and mobile apps with ease Book Description Apps and Services with .NET 7 is for .NET 6 and .NET 7 developers who want to kick their C# and .NET understanding up a gear by learning the practical skills and knowledge they need to build real-world applications and services. It covers specialized libraries that will help you monitor and improve performance, secure your data and applications, and internationalize your code and apps. With chapters that put a variety of technologies into practice, including Web API, OData, gRPC, GraphQL, SignalR, and Azure Functions, this book will give you a broader scope of knowledge than other books that often focus on only a handful of .NET technologies. It covers the latest developments, libraries, and technologies that will help keep you up to date. You'll also leverage .NET MAUI to develop mobile apps for iOS and Android as well as desktop apps for Windows and macOS. What you will learn Learn how to build more efficient, secure, and scalable apps and services Leverage specialized .NET libraries to improve your applications Implement popular third-party libraries like Serilog and FluentValidation Build cross-platform apps with .NET MAUI and integrate with native mobile features Get familiar with a variety of technologies for implementing services like gRPC and GraphQL Explore Blazor WebAssembly and use open-source Blazor component libraries Store and manage data locally and in the cloud with SQL Server and Cosmos DB Who this book is for This book is for .NET developers interested in exploring more specialized libraries and implementation fundamentals behind building services and apps. You'll need to know your way around .NET and C# quite well before you can dive in, so if you want to work your way up to this book, pick up Mark's other .NET book, C# 11 and .NET 7 - Modern Cross-Platform Development Fundamentals, first.

Implementing C# 11 and .NET 7.0 Fiodar Sazanavets, 2023-04-27 Leverage the latest features of C# and .NET to optimize the development of cross-platform apps KEY FEATURES ● Use the .NET MAUI (Multi-platform App UI) framework to develop scalable native apps. ● Learn how to set up, develop, and deploy cross-platform apps with .NET Core. ● Build apps that can run seamlessly across multiple platforms, devices, and operating systems. DESCRIPTION .NET is a programming platform that allows developers to write and run any type of application. Although the .NET platform officially supports many programming languages, C# is its main and the most popular language. This book takes you through the fundamentals of .NET and provides a step-by-step guidance on building native applications that work seamlessly across

multiple platforms. You will then get familiar with the fundamentals of relational databases and Entity Framework Core 7, including its code-first, database-first, and model-first approaches. Moving on, the book will introduce you to ASP.NET Core, the main framework on .NET that is designed for building web applications. You will also learn how to host and deploy Blazor WebAssembly using ASP.NET Core. In the subsequent sections, the book will teach you to set up bi-directional communication between the server and client using SignalR and enable gRPC communication on ASP.NET Core. Lastly, you will acquire the skills to manage and deploy your app with Docker Swarm and Kubernetes. By the end of the book, you will be able to build cross-platform native apps with C# & .NET.

WHAT YOU WILL LEARN

- Get familiar with all the latest features of C#.
- Work with the new features of .NET 7, including its SDKs and libraries.
- Learn how to build web applications using ASP.NET Core 7.
- Build your machine learning models using ML.NET.
- Learn how to build and deploy distributed apps faster and more securely.

WHO THIS BOOK IS FOR This book caters to a wide audience, including beginners and experienced .NET developers who want to build cross-platform apps using C# and .NET.

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8. SignalR and Two-way Communication
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11. Microservices and Containerization on .NET 7

Xamarin with Visual Studio Alessandro Del Sole, 2022-06-14 Learn how to build cross-platform mobile apps from a single shared codebase

KEY FEATURES

- Covers fundamental and advanced aspects of multi-platform mobile development
- Revisit the fundamentals of .NET and C# to create modern native apps more quickly
- Check out tips and advice on getting started as a successful mobile developer

DESCRIPTION For any mobile developer, it's clear that Xamarin knowledge is vital, thanks to the reintroduction of .NET MAUI. This book provides the reader with complete hands-on experience in designing cross-platform mobile applications with Xamarin, C#, and .NET. The book discusses the importance of cross-platform mobile app development and the benefits of learning Xamarin. The book delivers a quick lesson on C# and Visual Studio to implement all of the knowledge gained in this book into your first mobile application. In the second half of the book, you'll learn to start from scratch using Xamarin and create mobile apps in C#. It explains how to utilise Visual Studio as the development environment, design the user interface using the XAML markup language, organise common controls into layouts, and create multi-page applications with navigation and various pages. This includes creating reusable resources, such as styles and templates, and the use of local and remote databases for data manipulation. In addition, the book offers expert advice on the requirements of a standard mobile application, such as handling network connection, battery level, and safeguarding data in the device's secure storage.

WHAT YOU WILL LEARN

- Learn every aspect of Xamarin to create cross-platform mobile applications.
- Refresh .NET, C#, and Visual Studio skills required for mobile development.
- Build UI with

XAML, views, and layouts, including navigation. ● Use reusable resources, data-oriented coding, multimedia support, and debug code. ● Explore advanced programming patterns and ways to improve performance. ● Tips and answers to help you land a job as a mobile developer. WHO THIS BOOK IS FOR This book is intended for beginners, aspiring mobile developers, .NET users, Visual Studio users, and application developers eager to design and build mobile apps compatible with numerous platforms. This book will also refresh your knowledge of .NET and C# so you can begin Xamarin development rapidly. TABLE OF CONTENTS 1. The importance of mobile app development 2. Xamarin and Microsoft in the mobile app market 3. Introducing .NET and Visual Studio 4. The C# programming language 5. Building apps with Xamarin and Xamarin.Forms 6. Organizing the User Interface with layouts 7. Understanding common views 8. Pages and navigation 9. Resources and Data Binding 10. Brushes, Shapes, and Media 11. Managing the application lifecycle 12. Working with Web API 13. Working with Native API 14. Finding a job 15. Succeeding as a Mobile App Developer

Enterprise Application Development with C# 10 and .NET 6 Ravindra Akella, Arun Kumar Tamirisa, Suneel Kumar Kunani, Bhupesh Gupta Muthiyalu, 2022-06-17 A comprehensive guide to every important component of C# and .NET 6 required to build robust enterprise web applications Key Features • Explore the advanced features of C# and .NET 6 to enhance your code and productivity • Follow clear and easy instructions for building an end-to-end enterprise application • Learn how to build scalable web applications and host them on the cloud Book Description Building production-ready enterprise applications can be a challenging task due to the overabundance of tools and their different versions that make app development complex. This book simplifies the process with an end-to-end road map for building enterprise applications from scratch using the latest features of .NET Core 6 and C# 10. Throughout the book, you'll work on creating an enterprise app, adding a key component to the app with each chapter, before finally getting it ready for testing and deployment. You'll learn concepts relating to advanced data structures, the Entity Framework Core, parallel programming, and dependency injection. As you progress, you'll cover various authentication and authorization schemes provided by .NET Core to make your apps and APIs secure. The book then shows you how the latest Microsoft Visual Studio and C# 10 help you simplify developer tasks and shares tips and tricks in Visual Studio to improve your productivity. You'll discover various testing techniques, such as unit testing and performance testing, as well as different methods to deploy enterprise apps. By the end of this book, you'll be able to create enterprise apps using the powerful features of .NET 6 and deploy them to the cloud while working with various cloud components using Azure. What you will learn • Design enterprise apps by making the most of the latest features of .NET 6 • Discover different layers of an app, such as the data layer, API layer, and web layer • Explore end-to-end architecture by implementing an enterprise web app using .NET and C# 10 and deploying it on Azure • Focus on the core concepts of web application development and implement them in .NET 6 • Integrate the new .NET 6 health and performance check APIs into your app • Explore MAUI and build an application targeting multiple platforms - Android, iOS,

and Windows Who this book is for If you are a developer, architect, or senior programmer, this book will show you how to leverage the features of .NET 6 and the C# language, as well as help you grasp essential techniques to build your skills.

Building End-to-End Apps with C# 11 and .NET 7 Arun Gupta,2023-11-28 Learn how to use C# 11 to build apps for any platform, from the ground up KEY FEATURES ● Discover the latest C# 11 features and improvements. ● Master C# application development in Visual Studio 2022 with engaging and relatable examples. ● Learn how to test and deploy C# applications with ease. DESCRIPTION C# 11 is the latest version of C#, a popular programming language for building cloud, web, and desktop applications. It is a powerful and versatile language that can create a wide range of applications, from simple command-line tools to complex enterprise systems. This book teaches you how to use C# 11, the latest version of C#, to build real-world applications. It introduces the new language features in C# 11, such as global using directives, file-scoped namespaces, and top-level statements. Then, it shows you how to use these features to write code that is more concise and expressive. Next, the book teaches you how to build various applications using C# 11, including web apps, mobile apps, desktop apps, and machine learning models. You'll learn to use ASP.NET Core, gRPC, Blazor, Angular, WPF, WinUI 3, .NET MAUI, and ML.NET. Throughout the book, you'll also learn the best practices for writing clean, efficient, and maintainable codes. By the end of the book, you will have a deep understanding of C# 11 and how to use it to build a wide range of cloud, web, and desktop applications. WHAT YOU WILL LEARN ● Get an overview of the new language enhancements in C# 11. ● Create simple applications from start to finish using a built-in project template step-by-step. ● Learn related concepts, and be aware of the nuances, pitfalls, and workarounds while creating each application. ● Reflect on the testing and deployment strategies for each application type. ● Challenge yourself to think deeper and learn more with end-of-chapter exercises. WHO THIS BOOK IS FOR This book is for experienced C# programmers who want to learn about the latest enhancements to the language, project types, tools, technologies, and design approaches. The book assumes readers are familiar with C# and can build applications using the .NET Platform in Visual Studio. TABLE OF CONTENTS 1. New Features in C# 11 2. ASP.NET Core Web App 3. ASP.NET Core Web API 4. gRPC Service 5. Blazor WebAssembly 6. SPA with Angular 7. WPF Application 8. WinUI 3 9. .NET MAUI 10. ML.NET

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